

SELENIUM WITH C# AUTOMATION

COURSE CURRICULUM



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Module 1: Selenium Introduction

- What is Automation Testing?
- Comparison of Manual vs. Automation Testing
- Overview of Automation Tools (QTP, UFT, Selenium, etc.)
- Introduction to Selenium
- Components of Selenium:
 - Selenium IDE
 - Selenium RC (Legacy)
 - Selenium WebDriver
 - Selenium Grid
- Platform and Language Support
- Limitations of Selenium

Module 2: HTML, CSS, and XPath

- Basics of HTML Tags & Attributes
- Introduction to CSS and CSS Selectors
- Understanding XPath:
 - XPath Syntax & Nodes
 - XPath Axes & Operators
 - Writing Dynamic XPath
- Real-time Examples for XPath and CSS

Module 3: Selenium WebDriver

- Introduction to Selenium WebDriver
- Downloading & Configuring WebDriver with Visual Studio
- Installing Selenium WebDriver NuGet Packages
- WebDriver Architecture and Browser Drivers
- Writing Basic WebDriver Scripts
- Performing User Actions on Web Elements
- Executing Tests on IE, Firefox, Chrome
- Managing WebDriver:
 - Switching Between Windows
 - Managing Cookies
 - Handling Timeouts
- Using Custom Browser Profiles
- Debugging Selenium Scripts
- Taking Screenshots in WebDriver
- Introduction to Remote WebDriver

















Module 4: Identifying UI Elements (Locators)

- Overview of Locators in Selenium
- Using Different Locator Types:
 - By ID
 - By Name
 - By Link Text / Partial Link Text
 - By XPath
 - By CSS Selector
 - By Tag Name
 - By Class Name
- Handling UI Components:
- Textboxes, Checkboxes, Radio Buttons
- Dropdowns (SelectElement)
- Web Tables
- Finding Multiple Elements
- Dealing with Complex Web Controls (Grids, 3rd Party Controls)
- Data Retrieval for Verification

Module 5: Selenium Advanced Concepts

- Actions Class in Selenium:
 - Mouse Hover
 - Click & Hold
 - Double Click
 - Right Click
- Keyboard Operations
- Synchronization Techniques:
 - Implicit Wait
 - Explicit Wait
 - Fluent Wait
- Creating Custom Wait Extensions















Module 6: Core C# Programming Essentials

- C# Program Structure & Syntax
- Data Types & Type Conversions
- Variables and Constants
- Operators and Expressions
- Decision Making: if, if-else, switch
- Looping: for, while, do-while, foreach
- Methods and Method Overloading
- Encapsulation and Access Modifiers
- Arrays and Strings Handling
- Structures and Enums
- Classes and Objects
- Inheritance and Polymorphism
- Operator Overloading
- Interfaces and Abstract Classes
- Namespaces and Assemblies
- Regular Expressions
- Exception Handling
- File Input/Output Operations
- Preprocessor Directives

Module 7: Test Automation Frameworks

- Introduction to NUnit Framework
- Setting Up NUnit in Visual Studio
- Writing Test Cases with NUnit
- NUnit Features:
 - Attributes ([Test], [SetUp], [TearDown])
 - Assertions
- Test Execution and Result Analysis
- Building Page Object Model (POM):
 - Code Reusability
 - Separation of Page and Test Logic
- Directory Structure for Frameworks
- Integration with Open Source Libraries





















Thank You for Going Through Selenium with C# Automation Curriculum We hope this guide has provided a clear and structured learning path to strengthen your skills in Selenium with C# Automation.

MEXT STEPS

- Start practicing with real-world use cases and hands-on exercises
- Build personal or client-based projects for your portfolio
- Keep exploring updates and best practices in the industry
- Join discussions and stay connected with the community

Need Help or Guidance? Feel free to contact our course support team: **Course Coordinator**

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